



# Mystery Golf

## Instructions

A 1Stop4Golf product, *Mystery Golf* is a scratch-off game that gives golfers and non-golfers alike an opportunity to enjoy competitive golf away from the links.

*Mystery Golf* is EASY to play.

Under each hole, there are four scratch-off areas. Participants scratch-off one of these areas per hole. After an area is scratched off, the player is awarded the score uncovered and each player's total score is found by adding together the individual scores from each of the 18 holes. It is suggested that each participant record the total score on the card and retain the card until prompted to report their score by a public polling of the participants, which is generally done at the awards ceremony.

### Suggested Competitions:

- Low score: The player with the lowest total score wins.
- High score: The player with the highest total score wins.
- Mystery score: Tournament organizers predetermine a "Mystery score" of their choosing; the player whose score equals or comes closest to the "Mystery score" wins. The "Mystery score" is not revealed until the awards ceremony.
- Low front: The player with the lowest score on Holes 1-9 wins.
- High front. The player with the highest score on Holes 1-9 wins.
- Low back. The player with the lowest score on Holes 10-18 wins.
- High back: The player with the highest score on Holes 10-18 wins.
- Most birdies.
- Most eagles.
- Most holes-in-one.



### Breaking Ties

In the event of a tie, a winner may be determined by matching cards. This is done by comparing scores of all tied players on a hole-by-hole basis until one player's score bests that of the other(s). The order of tiebreaker holes is determined by the "handicap" row on the bottom of the *Mystery Golf Card*. Hole 2 is to be used as the first tiebreaker hole because it is ranked as the No. 1 handicap hole. Therefore, the player with the best score on Hole 2 wins the tiebreaker. If more than one player has the best score on Hole 2, those players tied for the best score on Hole 2 are then matched up on Hole 17 (because it is ranked as the No. 2 handicap hole). This process continues until one winner is determined. (NOTE: For high score contests, the process is the same, but the highest score on the 18th handicap hole is used, followed by highest score on the 17<sup>th</sup> handicap hole, etc .)

For more information, to find out about online *Mystery Golf*, or to find out about other products and services offered by 1Stop4Golf, log on to [www.1Stop4Golf.com](http://www.1Stop4Golf.com) or call 1-877-979-GOLF.

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